

A/UX 2.0: Standard Toolbox Calls from within A/UX

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| TOPIC |
| Can you make calls to the standard toolbox from within A/UX? What books and other resources can help? |
| DISCUSSION |

The most important of the A/UX programmer's manuals is probably the A/UX Toolbox Macintosh ROM Interface, which details the Macintosh Toolbox calls that are available under A/UX.

Using this information, you need to decide what type of application you want. It is possible to write your application under the Macintosh OS in any of the development systems available to you there, as long as you take into account which Toolbox calls are available to you under A/UX. This would give you the added benefit of having your application run under both A/UX and the Macintosh OS.

The A/UX Developers Tools from APDA gives you the benefit of programming under A/UX, and this package includes a number of very useful tools designed specifically for A/UX development. This package is centered around an A/UX-compatible version of the Macintosh Programmer's Workshop, so if you are familiar with that package, you will be right at home. Note that applications written in this environment will not be able to run under the native Macintosh OS.

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