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MacDFT: Problem with Apple 12-Inch RGB Monitor

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Is MacDFT 1.1.1 compatible with the new Apple 12-inch color monitor?

If I open a dialog like Display or Keyboard, I don't get the whole box in the picture. If I then open and close it repeatedly, the whole text moves upwards, so after a few tries I don't see any text at all.

If I check Resize Fonts, nothing changes. How is that supposed to work? I thought that if I checked that, MacDFT would change the font size, if you changed the window size.

DISCUSSION -----

We found there are some display problems when using MacDFT with an Apple 12-inch RGB monitor, for example the menu items Display and Keyboard aren't fully displayed on the screen. However, we didn't find limitations so severe as to prevent you from using this combination. We reported this problem to Engineering.

When you check the Resize Fonts option, the text on the screen will not change point size as you shrink or enlarge the window. Instead your options are:

Resize font: unselected

If you use this default setting, the window changes to accommodate the rows and columns. The font size remains the same size chosen from the Font size menu. This choice lets you display the full column width associated with each model type, except for Model 5, where you must use the horizontal scroll bar to see all 132 columns.

Resize font: selected

If you select this option, MacDFT changes the font size to fit the terminal model you have selected. If you choose this option, you can see all your columns and rows. In some cases, the window may not be able to display all the rows and columns, and you must use the scroll bars to display some data. The window size also changes to accommodate the extra rows and

columns.

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